## Expander Graphs in Cryptography

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## Expander Graphs



## Two Important Properties

On a 'good' expander graph:

* Path finding is hard when the number of vertices is (exponentially) large.
* Random walks converge to the uniform distribution.



## Some Applications

In Computer Science:

* Efficient error correcting codes
* Fault-tolerant networks
* Cryptographic pseudorandom behaviour:
* Cryptographic hash functions or one way functions.
* pseudorandom functions (?)


## Overview

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## Question

What does a suitable family of graphs look like?

## Adjacency Matrix, Regular graphs

An adjacency matrix $A$ of a graph on $n$ vertices is an $n \times n$ matrix where each $a_{i, j}=\#$ edges from $i$-th vertex to $j$-th vertex.

## Example



For $G$ above, $A=\left[\begin{array}{llll}0 & 1 & 0 & 2 \\ 1 & 0 & 2 & 0 \\ 0 & 2 & 1 & 1 \\ 2 & 0 & 1 & 0\end{array}\right]$.

* A graph is $d$-regular if each vertex is adjacent to $d$ others.
* We call a $d$-regular graph on $n$ vertices an $[n, d]$-graph.


## Graph Spectrum

* If a graph $G$ is undirected, the adjacency matrix $A$ is symmetric and real $\Longrightarrow n$ eigenvalues.


## Definition (Graph Spectrum)

The spectrum of a graph is the set of eigenvalues $\lambda_{1}, \ldots \lambda_{n}$ of adjacency matrix $A$ where:

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d \geq \lambda_{1} \geq \lambda_{2} \geq \ldots \geq \lambda_{n} \geq-d
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Some useful properties of graph spectrum:

* If $G$ is $d$-regular, then $\lambda_{1}=d$.
* $G$ is bipartite if.f $\lambda_{1}=-\lambda_{n}$.
* $G$ is connected if.f $\lambda_{1}>\lambda_{2}$.


## Algebraic Definition: Spectral Gap

Given an $[n, d]$-graph $G$ with spectrum
$d=\lambda_{1} \geq \lambda_{2} \geq \ldots \geq \lambda_{n} \geq-d:$

* Let $\lambda(G):=\max \left(\left\{\left|\lambda_{2}\right|, \ldots,\left|\lambda_{n}\right|\right\}\right)$ (usually just $\lambda_{2}$ ).
* $d-\lambda(G)$ is the spectral gap.
* If non-zero, this graph is called an expander.
* $\left\{G_{i}\right\}$ is an expander family (increasing in size) if for all $G_{i}$, $d-\lambda\left(G_{i}\right)$ meets some fixed lower bound.


## Expander Mixing Lemma

## Theorem

The number of edges between any two large vertex subsets in a good expander graph, is close to the average amount of edges between two vertex subsets in a random $[n, d]$-graph.

* Corollary: random walks on the graph converge to uniform distribution in $O(\log (n))$ steps.



## Ramanujan Graphs

## Definition (Ramanujan Graphs)

If $G$ is an $[n, d]$-graph, then it is Ramanujan if:

$$
d-2 \sqrt{d-1} \leq d-\lambda(G) \leq d-2 \sqrt{d-1}+\epsilon
$$

for $\epsilon>0$ where $\epsilon \rightarrow 0$ as $n \rightarrow \infty$.

* All expander graphs satisfy the upper bound.
* Bigger $d-\lambda(G)$ term $\Longrightarrow$ better expander.
* Ramanujan graphs are (asymptotically) the best expanders but hard to come by.


## Problem

Does there exist infinite families of d-regular Ramanujan graphs for each $d \geq 3$ ?

## Constructing Expander Graphs

Two types of construction. Given an infinite family $\left\{G_{i}\right\}$ of expander-graphs:

* Weakly Explicit: $G_{i}$ can be constructed in polynomial time.
(Polynomial in \# vertices).
* Strongly Explicit: Given $i \in \mathbb{N}$, a vertex $v \in V\left(G_{i}\right)$, the neighbours of $v$ can be computed in polynomial time. (Polynomial in length of input $(i, v)$ ).


## Expanders: What we know so far

* Ramanujan graphs are optimal expanders.
* Good expanders are sparse and finding paths on them is 'hard'.
* Can we use them in cryptography?


## One Way Functions, Pseudorandom Generators and Pseudorandom Functions

Let $f: \mathcal{X} \rightarrow \mathcal{Y}$ be a function that is efficient to compute.

* $f$ is a one-way function, if given $f$, some $f(x) \in \mathcal{Y}$, it is hard to compute an $x^{\prime} \in \mathcal{X}$ such that $f\left(x^{\prime}\right)=f(x)$.
* $f$ is a pseudorandom function, if $f$ is indistinguishable from a uniform function when queried. (instantiated with a secret key)


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## Choosing Our 'Good' Graph

Ramanujan graph $G$ is 'good' if:

* strongly explicit,
* exponentially large vertex set,
* little symmetry,
* hard to find cycles on.

Proposals:

* LPS graphs: Cayley graph of $\operatorname{PSL}(2, p)$. Pre-image resistance broken by Petit 2008.
* Supersingular Isogeny Graphs: still (believed) secure!


## Elliptic Curves and Isogenies

* Elliptic curves.
$y^{2}=x^{3}+a x+b$ Algebraic and geometric structure. Set of solutions over a field form a group.
* Maps between elliptic curves are called isogenies.
Isogenies preserve group \& geometric structure.
* Degree of an isogeny is the size of it's kernel (as a group homomorphism).


Figure 1: Group operation on
$y^{2}=x^{3}-4 x+7$

## Supersingular $\ell$-Isogeny graphs

* An elliptic curve is ordinary or supersingular.
* $G_{\ell}(p)$ : Supersingular elliptic curves defined over $\mathbb{F}_{p^{2}}$ (up to isomorphism) form a graph with degree $\ell$ isogenies as edges.
* The graph is 'good'. Ramanujan, $\left\lfloor\frac{p}{12}\right\rfloor$ vertices, $\ell+1$ regular (for prime $\ell$ ) and strongly explicit.
* Vertices are usually represented by the $j$-invariant, which corresponds to a single field element in $\mathbb{F}_{p^{2}}$ (1-1 correspondence)


Figure 2: Supersingular isogeny graph $G_{2}(97)$

## Computational Assumption: Isogeny Paths

## Problem (IsoPath)

Given j-invariants of two elliptic curves defined over $G_{\ell}(p)$, find a path between them.

* Closely related to the strong expansion properties of the graph.
* Cryptanalysis: best quantum attacks are still exponential time. $\sim \tilde{O}\left(p^{\frac{1}{3}}\right)$


## The CGL One Way Function

The CGL function below, where $G_{2}(p)$ is a 3-regular family of expanders for increasing $p$. For security, $p \gg 22^{256}$.

## Algorithm $1 h\left(m, j_{0}, j_{-1}, \operatorname{Sqr}().\right)$

Input: An $n$ bit binary string $m=m_{n-1}\|\ldots\| m_{0}$, adjacent vertices $j_{0}, j_{-1}$ in $G_{2}(p)$, and a deterministic square root algorithm Sqr for $\mathbb{F}_{p^{2}}$.
Output: Vertex $j_{n}$ corresponding to the end point of the walk given by $m$.

```
1: for \(i\) in \(0, \ldots, n-1\) do
2: \(\quad s_{i} \leftarrow+1\) if \(m_{i}=1,-1\) if \(m_{i}=0\)
3: \(\quad a_{i} \leftarrow-j_{i}^{2}+1488 j_{i}-162000\)
4: \(\quad b_{i} \leftarrow 1488 j_{i}^{2}+40773375 j_{i}+8748000000\)
5: \(\quad D_{i} \leftarrow\left(a_{i}+j_{i-1}\right)^{2}-4\left(b_{i}+a_{i} j_{i-1}+j_{i-1}^{2}\right)\)
6: \(\quad S_{i} \leftarrow \operatorname{Sqr}\left(D_{i}\right)\)
    \(j_{i+1} \leftarrow 2^{-1}\left(-a_{i}-j_{i-1}+s_{i} S_{i}\right)\)
    end for
    return \(j_{n}\)
```


## An idea: Pseudorandom Function Candidate from CGL

Given $G_{2}(p)$ and a starting vertex $v_{0}, F_{k}(m)$ is computed as follows:

1. Walk the graph starting at $v_{0}$, based on the base-2 encoding of $m$, finishing on $v_{a}$
2. Walk the graph again, starting at $v_{a}$ based on the base-2 encoding of $k$, finishing on $v_{b}$.
$h\left(m, v_{0}, v_{-1}\right) \quad h\left(k, v_{a}, v_{a-1}\right)$
$v_{-1} \longrightarrow v_{0} \longrightarrow v_{1} \longrightarrow \ldots \longrightarrow v_{a-1} \longrightarrow v_{a} \longrightarrow v_{a+1} \longrightarrow \ldots \longrightarrow v_{b-1} \longrightarrow v_{b}$

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$h\left(m, v_{0}, v_{-1}\right) \quad h\left(k, v_{a}, v_{a}-1\right)$
$v_{-1} \longrightarrow v_{0} \longrightarrow v_{1} \longrightarrow \ldots \longrightarrow v_{a-1} \longrightarrow v_{a} \longrightarrow v_{a+1} \longrightarrow \ldots \longrightarrow v_{b-1} \longrightarrow v_{b}$

## Question

Why doesn't this work if you switch the steps around?

## Applications of OWFs and PRFs: Signatures

Given a zero-knowledge, non-interactive proof system and uniformly random secret key sk:

* OWF: $\mathrm{pk}=O W F(\mathrm{sk})$ and signature is a proof: "I know a sk such that $O W F(\mathrm{sk})=\mathrm{pk}$ " with $m$ incorporated into the randomness of the proof.


## Applications of OWFs and PRFs: Signatures

Given a zero-knowledge, non-interactive proof system and uniformly random secret key sk:

* OWF: $\mathrm{pk}=O W F(\mathrm{sk})$ and signature is a proof: "I know a sk such that $\operatorname{OWF}(\mathrm{sk})=\mathrm{pk}$ "
with $m$ incorporated into the randomness of the proof.
* PRF: pk $=\operatorname{PRF}_{\text {sk }}(\mathbf{0})$ ), and signature is $\operatorname{PRF}_{\text {sk }}(m)$ attached with a proof:
"I know a sk such that I can compute both $P R F_{\text {sk }}(m)$ and $P R F_{\text {sk }}(0) "$.


## Our work - generic proof systems

* Efficient Isogeny Proofs Using Generic Techniques - Cong, Lai, Levin - Submitted to ACNS 2023.
* Apply generic proof systems (Aurora, Ligero, Limbo) to isogeny paths:
"I know a path between the two elliptic curves"
with message incorporated into the randomness of the proof

Thank you!

## Example: A Strongly Explicit Family of Expanders

Margulis Construction (Discrete Torus Expanders): A family of 8-regular graphs $G_{i}=\left(V_{i}, E_{i}\right)$ for $i \in \mathbb{Z}^{+}$:

$$
* V_{i}=\mathbb{Z}_{i} \times \mathbb{Z}_{i}
$$

* An edge from each vertex $(x, y)$ to $(x \pm y, y),(x, y \pm x)$, $(x \pm y+1, y),(x, y \pm x+1)$. (arithmetic mod $i)$
* $G_{i}$ is a $\left[i^{2}, 8, \frac{5 \sqrt{2}}{8}\right]$ family of expanders where $\lambda\left(G_{i}\right) \rightarrow 2 \sqrt{8-1}$ as $i \rightarrow \infty$.



## PRF Reformulated: Vélu Formula Approach

We can reformulate the PRF in a similar way:

* Starting with an Elliptic Curve $E$ over $\mathbb{F}_{p^{2}}$ where $p=2^{a} \pm 1$
* Let $P_{0}, Q_{0}$ be a basis for the torsion subgroup $E\left[2^{a}\right]$.
* Define

$$
\begin{gathered}
F_{k}(m): \mathcal{K} \times \mathcal{M} \rightarrow \mathbb{F}_{p^{2}} \\
(k, m) \mapsto E /\left\langle P_{0}+\left[2^{\frac{a}{2}} k+m\right] Q_{0}\right\rangle
\end{gathered}
$$

* With message and key space $\mathcal{M}=\mathcal{K}=\mathbb{Z}_{2^{\mathrm{a} / 2}}$

